

The Code Review Checklist provides a company guideline for checking code including pass/fail parameters and recording any comments when the test fails.

During a project, this document is used by team members as follows:

- 1 During project planning, it is utilized as a reminder for how much review time should be allocated during the project for the software being developed
- 2 During design and development (coding) portion of the project, the checklists are used to conduct code reviews.

The list of test items is representative and should be modified prior to use to reflect your development environment and standards.

Generic Checklist for Code Reviews

Str	Structure					
	Description of Item	Pass	Fail	Comments		
	Does the code completely and correctly implement the design?	9				
	Does the code conform to any pertinent coding standards?					
	Is the code well-structured, consistent in style, and consistently formatted?					
	Are there any uncalled or unneeded procedures or any unreachable code?					
	Are there any leftover stubs or test routines in the code?					
	Can any code be replaced by calls to external reusable components or library functions?					
	Are there any blocks of repeated code that could be condensed into a single procedure?					
	Is storage use efficient?					
	Are symbolics used rather than "magic number" constants or string constants?					
	Are any modules excessively complex and should be restructured or split into multiple routines?					

Documentation				
	Description of Item	Pass	Fail	Comments
	Is the code clearly and adequately documented			



with an easy-to-maintain commenting style?		
Are all comments consistent with the code?		

Variables				
	Description of Item	Pass	Fail	Comments
	Are all variables properly defined with meaningful, consistent, and clear names?			
	Do all assigned variables have proper type consistency or casting?			
	Are there any redundant or unused variables?			

Sty	Style					
	Description of Item	Pass	Fail	Comments		
	Does the code follow the style guide for this project?			3		
	Is the header information for each file and each function descriptive enough?		Ū			
	Is there an appropriate amount of comments? (frequency, location, and level of detail)					
	Is the code well structured? (typographically and functionally)					
	Are the variable and function names descriptive and consistent in style?					
	Are "magic numbers" avoided? (use named constants rather than numbers)					
	Is there any "dead code" (commented out code or unreachable code) that should be removed?					
	Is it possible to remove any of the assembly language code, if present?					
	Is the code too tricky? (Did you have to think hard to understand what it does?)					
	Did you have to ask the author what the code does? (code should be self-explanatory)					

Architecture				
	Description of Item	Pass	Fail	Comments
	Is the function too long? (e.g., longer than fits on one printed page)			
	Can this code be reused? Should it be reusing something else?			



Is there minimal use of global variables? Do all variables have minimum scope?		
Are classes and functions that are doing related things grouped appropriately? (cohesion)		
Is the code portable? (especially variable sizes, e.g., "int32" instead of "long")		
Are specific types used when possible? (e.g., "unsigned" and typedef, not just "int")		
Are there any if/else structures nested more than two deep? (consecutive "else if" is OK)		
Are there nested switch or case statements? (they should never be nested)		
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Ari	Arithmetic Operations				
	Description of Item	Pass	Fail	Comments	
	Does the code avoid comparing floating-point numbers for equality?				
	Does the code systematically prevent rounding errors?				
	Does the code avoid additions and subtractions on numbers with greatly different magnitudes?	5			
	Are divisors tested for zero or noise?				

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Loops and branches					
Description of Item	Pass	Fail	Comments		
Are all loops, branches, and logic constructs complete, correct, and properly nested?					
Are the most common cases tested first in IF ELSEIF chains?					
Are all cases covered in an IFELSEIF or CASE block, including ELSE or DEFAULT clauses?					
Does every case statement have a default?					
Are loop termination conditions obvious and invariably achievable?					
Are indexes or subscripts properly initialized, just prior to the loop?					
Can any statements that are enclosed within loops be placed outside the loops?					
Does the code in the loop avoid manipulating the index variable or using it upon exit from the loop?					



De	Defensive Programming					
	Description of Item	Pass	Fail	Comments		
	Are indexes, pointers, and subscripts tested against array, record, or file bounds?					
	Are imported data and input arguments tested for validity and completeness?					
	Are all output variables assigned?					
	Are the correct data operated on in each statement?					
	Is every memory allocation deallocated?					
	Are timeouts or error traps used for external device accesses?			2		
	Are files checked for existence before attempting to access them?			CO.		
	Are all files and devices left in the correct state upon program termination?		Ц) *		

Mai	Maintainability				
	Description of Item	Pass	Fail	Comments	
	Does the code make sense?				
	Does the code comply with the accepted Coding Conventions?				
	Does the code comply with the accepted Best Practices?				
	Does the code comply with the accepted Comment Conventions?				
	Is the commenting clear and adequate? (As a guide, each file will have a comment at the start, explaining what the code does, possibly a comment at the start of each function, and comments as needed to explain complex or obfuscated code.)				
	Are ideas presented clearly in the code?				
	Is encapsulation done properly?				
	Is the code not too complex?				
	Are there no unnecessary global variables?				
	Is the reading order in source code from top to bottom?				
	Are there unused variables or functions?				

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Requirements and Functionality				
	Description of Item	Pass	Fail	Comments
	Does the code match the requirements, specifications and standards?			
	Is the logic proper? Does the code function as needed?			

System and Library Calls					
	Description of Item	Pass	Fail	Comments	
	Do all system calls have their return status checked?				
	Are all possible errors from system or library calls handled?				
	Are signals caught and handled?			0	
	Is mutex() used on multithreaded code on global variables?		П		

Reusability						
	Description of Item	Pass	Fail	Comments		
	Are all available libraries being used effectively?					
	Are available openmrs util methods known and used?					
	Is the code as generalized/abstracted as it could be?					
	Is the code a candidate for reusability?					

Robustness					
	Description of Item	Pass	Fail	Comments	
	Are all parameters checked?				
	Are error conditions caught?				
	Is there a default case in all switch statements?				
	Is there non-reentrant code in dangerous places?				
	Is the usage of macros proper? (Readability, complexity, portability)				
	Is there unnecessary optimization that may hinder maintainability?				



Se	Security					
	Description of Item	Pass	Fail	Comments		
	Does the code appear to pose a security concern?					
	Do Service methods have an @Authorize annotation on them					
	Does the application use an inclusion list (known, valid, and safe input) rather than an inclusion list (rejecting known malicious or dangerous input)					
	Is all user input encoding set by the server?					
	Is all character encoding set by the server?					
	If cookies contain sensitive data, are they marked secure?					
	Do input surfaces in Web parts and other customizations include boundary checks, input data integrity checks, and appropriate exception handling to protect from cross-site scripting and SQL injection.		цо С			
	Does the design address potential canonicalization issues?	5				

Control Structures

Description of Item	Pass	Fail	Comments
Does the application log sensitive data in clear text.			
Sensitive data is not stored in cookies.			
Sensitive data is not stored in unencrypted, hidden form fields or query strings. It is maintained by using server-side state management.			
SSL, IPSEC with encryption, or application layer encryption prior to transmittal is sued to protect sensitive data during transmission.			
Sensitive data is not cached. Output caching is off by default.			
Sensitive data that is transferred via email uses S/MIME encryption or Information Rights Management (IRM), depending upon the intended recipient.			
Does the code make use of infinite loops?			
Does the loop iterate the correct number of times?			



Re	Resource Leaks					
	Description of Item	Pass	Fail	Comments		
	Does the code release resources?					
	Does the code release resources more than once?					
	Does the code use the most efficient class when dealing with certain resources?					

Err	Error Handling						
	Description of Item	Pass	Fail	Comments			
	Does the code comply with the accepted Exception Handling Conventions?						
	Does the code make use of exception handling?						
	Does the code simply catch exceptions and log them?			30			
	Does the code catch general exception (java.lang.Exception)?		П				
	Does the code correctly impose conditions for "expected" values?						
	Are input parameters checked for proper values (sanity checking)?						
	Are error return codes/exception generated and passed back to the calling function?						
	Are error return codes/exceptions handled by the calling function?						
	Are null pointers and negative numbers handled properly?						
	Do switch statements have a default clause used for error detection?						
	Are arrays checked for out of range indexing? Are pointers similarly checked?						
	Is garbage collection being done properly, especially for errors/exceptions?						
	Is there a chance of mathematical overflow/underflow?						
	Are error conditions checked and logged? Are the error messages/codes meaningful?						
	Would an error handling structure such as try/catch be useful? (depends upon language)						



Timing					
	Description of Item	Pass	Fail	Comments	
	Is the worst case timing bounded? (no unbounded loops, no recursion)				
	Are there any race conditions? (especially multi- byte variables modified by an interrupt)				
	Is appropriate code thread safe and reentrant?				
	Are there any long-running ISRs? Are interrupts masked for more than a few clocks?				
	Is priority inversion avoided or handled by the RTOS?				
	Is the watchdog timer turned on? Is the watchdog kicked only if every task is executing?				
	Has code readability been sacrificed for unnecessary optimization?			6	
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Validation & Test					
	Description of Item	Pass	Fail	Comments	
	Is the code easy to test? (How many paths are there through the code?)				
	Do unit tests have 100% branch coverage? (code should be written to make this easy)				
	Are the compilation and/or lint checks 100% warning-free? (Are warnings enabled?)				
	Is special attention given to corner cases, boundaries, and negative test cases?				
	Does the code provide convenient ways to inject faulty conditions for testing?				
	Are all interfaces tested, including all exceptions?				
	Has the worst case resource use been validated? (stack space, memory allocation)				
	Are run-time assertions being used? Are assertion violations logged?				
	Is there commented out code (for testing) that should be removed?				



Hardware						
	Description of Item	Pass	Fail	Comments		
	Do I/O operations put the hardware in a correct state?					
	Are min/max timing requirements met for the hardware interface?					
	Is it ensured that multi-byte hardware registers can't change during read/write?					
	Does the software ensure that the system resets to a well defined hardware system state?					
	Have brownout and power loss been handled?					
	Is the system correctly configured for entering/leaving sleep mode (e.g. timers)?					
	Have unused interrupt vectors been directed to an error handler?			<u> </u>		
	Has care been taken to avoid EEPROM corruption? (e.g., power loss during write)		В	•		
MMM. SOLUTION						